Cefas Garcia Pereira

SOFTWARE ENGINEER

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Skills_

Programming Languages Typescript/Javascript, Python

Libraries & Frameworks React, ReactNative, Node.Js, Next.Js, Gatsby, Sanity.io

Tools VSCode, Git, Jira, Insomnia, Mongo DB, Grafana, ArgoCD, Gitops, Eventhub, Photoshop

English Advanced, TOEFL (73), Pearson PTE Academic (52), EF (B2)

Other Tests, RESTful API, Agile Methodologies, Extreme Programming, UI/UX, Clean Code

Education

Pontifical Catholic University of Minas Gerais

Belo Horizonte, MG

MASTER IN SOFTWARE ENGINEERING

2019 - 2021

Pontifical Catholic University of Minas Gerais

Poços de Caldas, MG

BACHELOR OF COMPUTER SCIENCE

2013 - 2016

Experience

CI&T

(Remotely) Belo Horizonte, MG

SOFTWARE ENGINEER August 2022 – Currently

Developer in several companies in the consulting model. Worked as Fullstack in the development of CMS for a telecommunications company
with AEM, Java and Vue.Js. Worked as an E-commerce Backend developer for a food company using Node, Python and Eventhub.

Studio Sol (Remotely) Belo Horizonte, MG

REACT DEVELOPER

February 2022 – August 2022

• React+Next.Js developer for the Cifra Club Academy platform and maintainer of other internal React, HTML/CSS/JS projects.

PUC Minas Poços de Caldas, MG

PROFESSOR

February 2022 – August 2022

Professor in the Bachelor of Computer Science course in the following subjects: introduction to programming, artificial intelligence, programming laboratory, image processing, programming paradigms and languages, software engineering and interdisciplinary projects.

Trivento Educação (Remotely) Itabirito, MG

REACT DEVELOPER

September 2020 - February 2022

• Responsible for the development of web and mobile applications at the education institution Trivento. The technologies used in all projects were based on React, including React Native, Sanity.io (CMS) and Next.Js. The applications consist of solutions for totally remote educational institutions.

Freelancer Poços de Caldas, MG

FULLSTACK DEVELOPER

January 2020 - September 2020

 Responsible for developing web and mobile applications on demand from customers. The technologies used in all projects were Node.Js, React, React Native and MongoDB.

Senac Poços de Caldas, MG

TEACHER

August 2018 – March 2019

• Computer teacher for students of technical course in Maintenance and technician in Networks.

Webgoal | Ateliê de Software

Poços de Caldas, MG

JUNIOR DEVELOPER September 2017 – April 2018

• Junior developer for web/mobile applications built on demand. Acquired experience with React.Js, React Native, Ruby on Rails, Docker and agile methodology.

Alcoa | TIVIT

Pocos de Caldas. MG

I.T Support

August 2017 – September 2017

• Service provided as an IT support for Alcoa company, through the third TIVIT.

City Hall Poços de Caldas, MG

INTERNSHIP

August 2015 - December 2016

· Member of the team responsible for the development of the public security observatory in Poços de Caldas - MG, which is a web application built in React. Js and the Google Maps API for the georeferencing of occurrences.

Pontifical Catholic University of Minas Gerais

Pocos de Caldas, MG

August 2014 - June 2015

RESEARCH FELLOW (FIP)

Responsible for the development of the learning tool for users of the "Sou + Conectado" project, using Java language.

Pontifical Catholic University of Minas Gerais

Pocos de Caldas, MG

EXTENSION PROJECT SCHOLARSHIP

February 2013 - June 2014

· Responsible for the development of interdisciplinary activities, including technology, in an asylum in order to improve the quality of life of the elderly.

Extracurricular Activity_

Universidade Estadual de Campinas (Unicamp)

Campinas, SP

May 2019

SPECIAL MASTER'S STUDENT

February 2018 - July 2018

Attended the course as a Special Master Student in Software Engineering. Discipline focus on software and usability testing.

Pontifical Catholic University of Minas Gerais

Poços de Caldas, MG

TEACHER

· Taught the mini-course "React. Js Web Development Front-End" during the week of computing for Computer Science course at PUC-MG, which took place from 20th May to 24th May of 2019.

Certifications

	2024	Software Architecture & Design of Modern Large Scale Systems , Becoming a Software Architect by	Udemy
		Mastering Software Architecture, System Design, Big Data Processing	
	2024	Clean Code In Practice, Principles of "Clean Code" book using practical examples in Java and Kotlin to	Udemy
		demonstrate the application of concepts	
	2024	Flux CD Mastery: Automating Kubernetes With GitOps, Automation for Efficient Container Orchestration	Udemy
	2021	Modern React With Redux, React, Redux, React Router and Webpack course.	Udemy
	2020	Applied Text Mining in Python, Python course applied to Text Mining provided by the University of	University of
		Michigan through the Coursera platform, Credential: J9CBFW647MA2	Michigan
	2020	Introduction to Data Science in Python , Python course applied to Data Science provided by the University	University of
		of Michigan through the Coursera platform, Credential: BH3TA2TTWHQG	Michigan
	2020	Data Science: Data Visualization with Python , Data Visualization course with Python, Credential: TW03QN	Udemy
	2020	Introduction to Python, Python introduction free course, Credential: WMK1E3	Udemy
	2016	Pearson PTE Academic, English certification with score 52, Credential: PTE000133733	São Paulo, Brazil
	2016	TOEFL iBT , English certification with score 73, Credential: 0000000022568489	Campinas, Brazil

Publications

Characterizing the impact of fact-checking on the COVID-19 misinformation combat

Czech Republic

SAC '22: Proceedings of the 37th ACM/SIGAPP Symposium on Applied Computing

2021

Caracterização da reação de agências de fact-checking às publicações sobre a pandemia da COVID-19 em redes sociais

Uberlândia

SIMPÓSIO BRASILEIRO DE REDES DE COMPUTADORES E SISTEMAS DISTRIBUÍDOS (SBRC)

2021